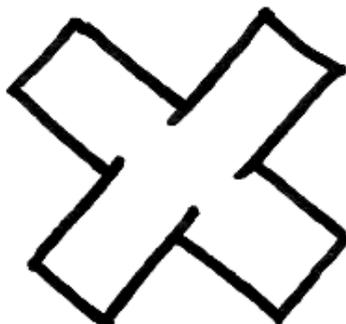


This document lists the specifics and tenets of Creostrax and her faith, along with the details considering her clerics.



## THE PSALMS OF CREOSTRAX

*Listen to your flesh*

*You know you want to*

*Give in to your urges*

*You know you need to*

*More is always better*

*And you know you deserve it*

**Description:** Creostrax, Goddess of Excess, Lady of Lechers, the Kissing Whip and the Empress of Urges is an elemental demonic entity born out of the base urges of man. Her domain grows out of the lust, greed and gluttony of mankind, and as such she has always been a popular deity. Her faith is one of cacophonous orgies, feverish gambling and opulent celebration, and countless cultures have lost their golden age to her decadent caress.

Her faith calls her followers to give into their impulses and cravings, to revel in the decadence and debasement granted by openly following their desires and fetishes. Her temples are always full of debauchery and wanton revel, ceaselessly churning in a depraved, velveteen heat.

Crostrax herself is a powerful goddess; so powerful, according to some scholars, that mankind is fortunate that her will is so bent on basking in the glorious warmth of human desire, rather than conquest or subjugation. She is depicted in a myriad of ways, although always desirable, alluring and enchanting. Despite apparently favouring a female manifestation according to legend, she takes many forms, and can appear as anything the viewer desires in the deepest recesses of their mind.

**Aligned deities:**

Azi Dahaka, Demon Lord of Storms and Waste  
King of Elfland  
Sezrekan

**Opposing deities:**

Justicia, Goddess of Justice and Mercy  
Daentharr, Greater God of Earth and Industry  
Auranne, the Expectant

**Services of the Temple:** The Temple of Creostrax offers earthly pleasures galore: all desire can be fulfilled to excess, at any time of the day. Anyone can afford the price of admission, for those of meager means can make payment with their body (on an hourly rate, no less). Healing and other divine services are also available, but require the petitioner to take willing part in debasing, orgiastic rituals.

**Cleric description**

**Symbol:** Creostrax' symbol is the Crux of Desire, usually embroidered on the vestments of the faithful, or tattooed upon their body. Or vice versa.

**Weapon proficiencies:** Dagger, kris, sabre, scimitar, flails, whips and darts.

**Special:** The following effects pertain to all followers and clerics of Creostrax.

- The followers of Creostrax can invoke an inkling of their deity's languid charm. They may roll all checks to allure, seduce, entice or extort on +1d, and may spend points from their Intelligence to increase the result (treat as spellburn).
- Creostrax may grant her clerics access to the spells *Charm Person*, *Forget* and *Mind Purge* (from the wizard spell list in the DCC rulebook).

- Upon inaugurating a character as a cleric of Creostrax, the player has to mark down the cleric's deepest, base desire (the level of detail and narrative style required is up to the Judge and the general table atmosphere).
- Lay on hands acts performed by a cleric of Creostrax cause the target to experience intense pangs of desire, roll d4 : (1) gluttony; (2) greed; (3) lust; (4) debauchery (Judges should feel free to expand this list). The target suffers a penalty to all actions equal to the healing dice received (-1 for 1 die of healing, etc.), the effect persist until the desire is sufficiently fulfilled or until the next day.

**Turn unholy:** Angels, Lords of Law, law aligned humanoids, victims of their own desire (Judge's discretion) and paladins. Clerics of Creostrax turn paladins on +2d to the turn check. They can also turn the servants of opposing deities, but cannot smite them, treat auto-kill results as charm effects.

**Disapproval Table:** Clerics of Creostrax use the following disapproval table.

<b>Table A: Creostrax' disapproval</b>	
<b>Roll</b>	<b>Disapproval</b>
0 or less	The cleric must atone for their sins. They can do nothing but recite the psalms of Creostrax, and ululate the need to fulfill their urges for the next 10 minutes, starting as soon as they're not in immediate danger.
1	The cleric must atone for their sins. They can do nothing but recite the psalms of Creostrax, and act out their deepest urges for the next 10 minutes, starting as soon as they're not in immediate danger.
2	The cleric must pray for forgiveness as soon as they're able. They must spend a full hour in wild reveling worship starting as soon as they are out of immediate danger. The form of worship is determined by their pre-determined desire. Failure to complete the act within 120 minutes incurs a -1 penalty to all spell checks until prayer is complete.
3	The cleric must increase Creostrax' power with a new follower. They incur a -1 penalty to spell checks until they convert a new follower to the faith.
4	The cleric incurs Creostrax' ire: a -1 to spell checks for a day, and they are wracked by intense pangs and urges based on their base desire for the duration of the effect.
5	The cleric undergoes the test of humility. For the remainder of the day they must treat all chaotic and/or sexually desirable characters (to them, depending on the character's nature) as their superiors. Failure to do so results in loss of all spellcasting ability including healing for the remainder of the day.
6	The cleric incurs an immediate -1 to all spell checks until they act out their base desire.
7	The cleric must endure the test of understanding. They suffer a point of damage to all of their stats except Luck. The heals at a normal rate, but only if the character spends a day reveling in their base desire for each point of damage.

8	The cleric immediately incurs a -4 penalty to the spell or ability that caused the disapproval. This lasts until the next day. For the duration, the cleric must fervently push others to act upon their desires and urges.
9	The cleric immediately incurs a -2 penalty to all spell checks until the next day. Additionally, for the duration, they must act upon their base desire if offered an opportunity to do so (DC 20 Will save to resist).
10	The cleric loses access to one randomly determined 1st level spell for the remainder of the day. Additionally, for the duration they cannot resist acting upon their base desire if offered an opportunity to do so.
11	The cleric is ordered to meditate upon the nature of excess. The cleric incurs a -2 penalty to all spell checks. The only way to lift the penalty is to act in fervent worship: each full day of worship the cleric can make a DC 15 Will save to remove the penalty. When the worship is complete, the Crux of Desire appears upon their body as a large, indelible mark.
12	The cleric is temporarily disowned by Creostrax. They cannot gain XP until they spend a day acting out their base desire. Also their desire, whatever it may be, can be seen from their person immediately (gluttons gain weight, etc.).
13	The cleric loses access to two random 1st level spells for the remainder of the day. Also, the volume of their base desire doubles (gluttons need to eat twice as much, drinkers need to drink twice as much, etc.).
14	Calculate the cleric's net worth in gold pieces. The cleric incurs a permanent -4 penalty to spell checks, which persists until they have rid themselves 40% of this value; each 10% increment drops the penalty by -1. The wealth has to be spent on their base desire. Also, the cleric must engage with their base desire every day from now on or suffer a cumulative -1 to all checks until they do so.
15	Creostrax is not pleased. The cleric's disapproval does not reset the following day. The next day things reset as normal. Also, from now on they roll Will saves to resist temptation on -1d.
16	The cleric's ability to lay on hands is restricted for 1d30 days. Also, they cannot resist opportunities to engage with their base desire for the duration.
17	The cleric loses access to 1d4+1 spells until the next day. Additionally, they gain a new, additional base desire (determined the same way as the first one).
18	The cleric is temporarily unable to turn creatures, the effect persists for 1d14 days. Also, they gain a new, additional base desire (determined the same way as the first one).
19	Creostrax withholds the cleric's healing powers for 1d14 days. Finally, they gain a new, additional base desire (determined the same way as the first one); this desire is doubly as forceful.
20 or more	Creostrax infests the cleric's mind as a suppurating voice, forcing them to act on any and all desires she chooses (the character is essentially only partially in control, Creostrax' actions are all under Judge's discretion). This effect persists indefinitely, or until the character prostrates themselves on Creostrax' altar, and takes part in an orgiastic ritual of repentance.