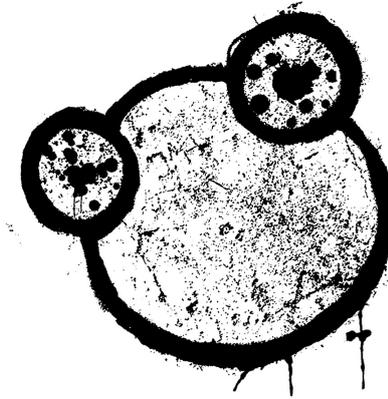


This document lists the specifics and tenets of Bobugbubilz and his faith, along with the details for his clerics.



## Fenwalker's Prayer

*We eat frogs, the meat of the marsh  
We trap toads, the kings of the swamp  
We boil tadpoles, newts and spawn  
We only walk the fens after dawn*

*To ward the frogs from eating us  
To keep the toads from trapping us  
To guard us from the tadpoles, newts and spawn  
This Old Sign we have drawn*

*Praised be He Who is Hard to Name  
The croakers all, they sing his fame*

**Description:** Bobugbubilz, the Demon Lord of Amphibians, He Who is Hard to Name, Ruler of Frog Hell is an ancient, demonic deity. He holds dominion over all amphibian creatures, whether sapient or not, and his domain meets the mundane world wherever dry land gives way to deceptive marshes, fens and bogs. Those unfortunate enough to live near such liminal spaces usually offer the strange deity at least some form of obeisance, as tales of the dangers of getting lost in the swamps and ending up in what is colloquially known as Frog Hell are common among fenwalkers and swampfolk.

Frog Hell is a dimension askance and below the reaches of common reality, a place of endless wet marshes and quagmires, set under a sky of weird, tired stars and filled with the incessant croaking song of batrachian demons. It is said that there are as many demons in Frog Hell as there are tadpoles in a swamp, and the dreadful chaos of the dark dimension is seething with anuran life. Frog Hell is very real to the men of the marsh, although its moniker is of course a simplification, since the true name for the dimension is even more unpronounceable for human throats than the name of its ruler and master.

Those who revere Bobugbubilz usually sport strangely anurid features and marshy, unusual skintones. They practice a strange form of yogic meditation which attempts to imitate the holy batrachian form of their deity. His worship is usually limited to locations with livelihoods tied to the fruit of the marshes and swamps. His temples are usually easily mistaken as hovels of local madmen, although greater centers of worship are rumoured to be hidden deep in the fens, where the nearness of Frog Hell can be felt the most.

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**Aligned deities:**

None.

**Opposing deities:**

Azi Dahaka, Demon Lord of Storms and Waste

**Services of the Church:** Most shrines of Bobugbubilz offer petitioners little more than local blessings and wards against the wiles of the swamp, although this is usually more than enough for the simple folk visiting such places of worship. Larger temples are rare, but may offer more in the day of demonic assistance, and in any case the sacrificial ponds found at such sites are said to be direct portals to Frog Hell itself.

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## Cleric description

**Symbol:** Bobugbubilz' symbol is the Spawning Ward. It usually appears as a discolored blemish somewhere on the body of those marked by him.

**Weapon proficiencies:** Club, mace, dagger, spear (any), sling, bow (any) and dart.

**Special:** Bobugbubilz grants the following favours to his faithful.

- As a demon lord, Bobugbubilz is open to bargain with those desperate enough to petition him for boons. Receiving aid from such a dread source always comes at a great, often unforeseen cost and irrevocably links the petitioner with the Ruler of Frog Hell: mending bodies take on oddly batrachian features, livestock gives birth to frogspawn instead of healthy calves and children get lost in the marshes. (Details and repercussions of pacts made with the Demon Lord of Amphibians are left up to the Judge's discretion.)
- Clerics of Bobugbubilz are under his personal protection, which manifests as a +2d bonus to all checks made in marshlands, swamps and the like, and a +1d bonus on all saving throws involving poison. Additionally, they know and can speak the secret, maddening language of frogs.
- In addition to the usual spells found in the cleric spell list, Bobugbubilz grants his clerics access to *Frog Climb* (as *Spider Climb*), *Water Breathing*, *Polymorph*, *Hepsoj's Fecund Fungi*, *Patron Bond - Bobugbubilz* and all spells listed as his patron spells.
- Lay on hands checks made in the name of the Demon Lord of Amphibians always carry the taint of Frog Hell with them: skin mends as clammy and discolored, healed eyes grow farther apart and limbs reset as if elongated and anuran. Anyone receiving such healing may accept the transformation, or roll a save with their highest save modifier against the cleric's lay on hands spell check to reduce the effect to temporary (d24 hours).

**Turn unholy:** Angels, paladins lawful dragons, Lords of Law, Lawful Primes, Law-aligned humanoids, mundane animals and the servants of opposing deities.

**Disapproval Table:** Clerics of Bobugbubilz use the following disapproval table.

<b>TABLE A: Bobugbubilz' Disapproval</b>	
<b>Roll</b>	<b>Disapproval</b>
0 or less	The cleric must atone for their sins. They can do nothing but croak out the mantras of Bobugbubilz, and prostrate themselves in the Leer of the Frog position for the next 10 minutes, starting as soon as they're not in immediate danger.
1	The cleric must atone for their sins. They can do nothing but sing out the dread prayers of Bobugbubilz, and prostrate themselves in the Leer of the Frog position for the next 10 minutes, starting as soon as they're not in immediate danger.
2	The cleric must pray for forgiveness as soon as they're able. They must spend a full hour in prayer and yogic meditation, sitting in the Seat of the Toad position. This atonement must start as soon as they are out of immediate danger. The cleric incurs a -1 penalty to all spell checks until prayer is complete.
3	The cleric must increase Bobugbubilz' power with a new follower. They incur a -1 penalty to spell checks until they convert a new follower to the faith.
4	The cleric incurs Bobugbubilz' ire: a -1 to spell checks for a day, and their voice turns to the batrachian croak of a bullfrog for the duration.
5	Bobugbubilz demotes the cleric below all other creatures under his domain. For the remainder of the day they must obey all creatures under Bobugbubilz' protection and treat them as their superiors. Failure to do so results in loss of all spellcasting ability including healing for the remainder of the day.
6	The cleric incurs an immediate -1 to all spell checks until they have meditated for a full night in the marshlands, sitting in the Seat of the Toad position.
7	The cleric must endure the Test of Hibernation. Their Stamina immediately drops to 1. The damage can only be healed by hibernating in full bedrest, no other effects or actions cause any healing.
8	The cleric immediately incurs a -4 penalty to the spell or ability that caused the disapproval. This lasts until the next day. Additionally, they can only move by crawling, squatting and leaping for the duration.
9	The cleric immediately incurs a -2 penalty to all spell checks until the next day. Also, they experience a powerful urge to consume insects for the duration.
10	The cleric loses access to one randomly determined spell for the remainder of the day. Additionally, for the duration they secrete a sheen of clear slime from all of their pores.

11	The cleric is haunted by visions of Frog Hell. The cleric incurs a -2 penalty to all spell checks. The only way to lift the penalty is to meditate in the Seat of the Toad position: each full day of meditation the cleric can make a DC 15 Will save to remove the penalty. Additionally, from now on their eyes become distinctly crooked and bulbous, resembling those of a frog.
12	The cleric is temporarily disowned by Bobugbubilz. For the rest of the day they cannot gain XP. Also their body takes on batrachian features: they grow a stout pot belly, their head seems to sink into their shoulders, and they start to prefer a frog-like squat instead of sitting normally.
13	The cleric loses access to two random spells for the remainder of the week. Also, their fingers and toes elongate and grow webbing between the digits.
14	Calculate the cleric's net worth in gold pieces. The cleric incurs a permanent -9 penalty to spell checks, which persists until they have rid themselves 90% of this value; each 10% increment drops the penalty by -1. The wealth must be sacrificed to the marsh and sent to Frog Hell. Also, apply the 1 <sup>st</sup> effect from Bobugbubilz' patron taint table (DCC rulebook pg. 323).
15	Bobugbubilz is not pleased. The cleric's disapproval does not reset for 1d30 days. For the duration they must obey all creatures under Bobugbubilz' domain or extend the punishment's duration by a further 1d30 days. Also, apply the 2 <sup>nd</sup> effect from Bobugbubilz' patron taint table (DCC rulebook pg. 323).
16	The cleric is temporarily unable to turn creatures, the effect persists for 1d30 days. Also, for the duration they must obey all creatures under Bobugbubilz' domain or extend the punishment's duration by a further 1d30 days. Finally, apply the 3 <sup>rd</sup> effect from Bobugbubilz' patron taint table (DCC rulebook pg. 323).
17	The cleric's ability to lay on hands is restricted for 1d30 days. For the duration they must obey all creatures under Bobugbubilz' domain or extend the punishment's duration by a further 1d30 days. Also apply the 4 <sup>th</sup> effect from Bobugbubilz' patron taint table (DCC rulebook pg. 323).
18	The cleric loses access to 2d5 spells for 1d30 days. Also, for the duration they must obey all creatures under Bobugbubilz' domain or extend the punishment's duration by a further 1d30 days. Additionally apply the 5 <sup>th</sup> effect from Bobugbubilz' patron taint table (DCC rulebook pg. 323).
19	Bobugbubilz withholds all of the cleric's healing powers for 1d30 days. For the duration they must obey all creatures under Bobugbubilz' domain or extend the punishment's duration by a further 1d30 days. Also, apply the 6 <sup>th</sup> effect on Bobugbubilz' patron taint table (DCC rulebook pg. 323).
20 or more	Bobugbubilz tires of the incessant pleading of his servant. The cleric is turned into a toad, but retains his sapience and faculties.