

Name:		Description:							HD	HP
Attributes		STR	AGI	STA	PER	INT	LCK			
Alignment:		Movement:						<small>Max:</small>		
Initiative:	Armor:	AC:			Action dice					
Attacks	Initiative roll	Attack roll	Damage							
				Saving throws						
				FORT						
				REF						
				WILL						
Notes				<small>Crit die:</small>	<small>Crit table:</small>					

NOTE: Not all NPCs and monsters are created equal - some fields may remain empty.

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