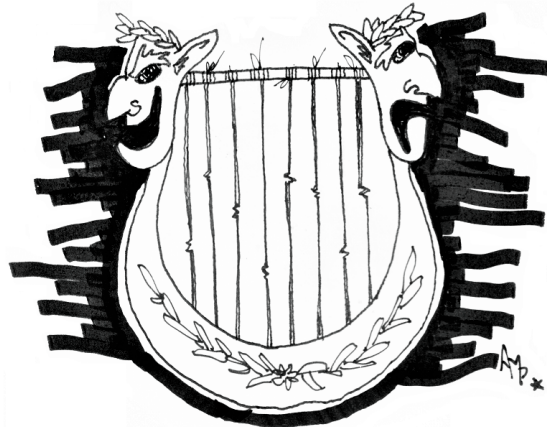


This document contains the details for the Lyre of Discord, a magical artefact.



The Lyre of Discord

“The Lyre of Discord is an artefact of the Elfland, a beautiful instrument of wrought gold and filigree. Its glimmering form hides a powerful enchantment of disharmony, and only jangled notes of malice and tumultuous cacophony can be coaxed from its strings.”

Description: Famously wielded by a mighty redcap known only as Reaver, it has been claimed that the Lyre of Discord is what drove the ancient Spriggan of the Ways into exile with its discordant tones. The truth of the matter was only discovered recently, when a party of explorers from the Lands of Men discovered the resting place of the Great Spriggan, and awoke the creature, drawing the ire of Reaver the Redcap in the process. The Spriggan had simply put himself into magical sleep to avoid the clamorous tones played on the Lyre by the invisible and evil redcap.

The Lyre is currently in the hands of Kale Alexandra the Witch, and boasts the following properties, generally caused by artful handling of the Lyre’s strings (skill check rolls are of course modified by wielder’s occupation):

- **Jangle the nerves:** Even the simplest notes plucked from the Lyre have the power to stay ringing in the ears of anyone hearing them, making them irate and irritable, and entirely incapable of falling asleep (this includes magical effects that would cause sleep) for the next 24 hours. There is no save against this effect, and prolonged periods of wakefulness will cause exhaustion (applying a -1d to all rolls). Note that this effect applies to both *Jarring discord* and *Clamorous din* (see below), and requires no roll to activate.
- **Jarring discord:** A simple song played on the Lyre causes anger and irritation in those hearing it. Playing a song successfully requires a DC 8 skill check, and everyone affected must roll a Will save against the skill check result. Anyone failing suffers an urge to attack the wielder of the Lyre, and if that is not possible will attack another available target (targets chosen in order of irritation, Judge’s discretion is encouraged). The violent urge lasts until 1 round has passed since the song ended.
- **Clamorous din:** If a truly cacophonous crescendo is played on the Lyre it unleashes a horrible wave of chaotic power all around the wielder. Triggering this power requires a DC 23 skill check result, and it causes 3d6 points of damage in a radius of 20’ around the caster. The sonic blast may be powerful enough to break furniture and other light structures (Judge’s discretion).